



# Surface Combatant Reference Sheet

Ship Name

## Weapon Details

Missiles/ASW Standoff	Min/Max Rng (nmi)	Speed	Damage/Payload	Remarks	(Annexes D, E4)

Torpedoes	Range (Kyd)	Speed	Dam vs. Surf/Sub	Diam	Max Depth Band	Remarks	(Annex F)

Guns (Annex C)	Shell	Short Range		Short Range		Short Range		Short Range		Max Alt Band	Air Rng (kyds)	AA Rating
		kyds	Pen Dmg	kyds	Pen Dmg	kyds	B/D Pen Dmg	kyds	B/D Pen Dmg			

Ahead-Thrown ASW Weapons	Range (Kyd)	Number of Projectiles	Damage Points	Attacks per Tact Turn	(Annex E3)

Depth Charges	Class Grouping	Lethal Damage	Major Damage	Minor Damage	Sink Rate	Remarks	(Annex E)

Notes & Remarks:



<b>Ship Reference Sheet</b>						Ship Name			In Service	Config Date	
Class		Type	Propulsion			Size class/Description		Displacement	Crew	Signature: Radar/Acoustic	
<b>Damage Point Effects</b>						<b>Maneuvering Data</b> CPP <input type="checkbox"/> Merchant <input type="checkbox"/> Waterjet <input type="checkbox"/> Restr. Turn <input type="checkbox"/> Single Prop <input type="checkbox"/>					
Percent Damage						Turn Type	Advance (yds)	Speed Loss per 45° Turn	Acceleration ≤75% Max Spd	Acceleration >75% Max Spd	Deceleration Any Speed
Damage Points	0					Standard					
Speed						Sinks	Hard				
<b>Radars (Annex J)</b>						Range (nmi)					
Name		Function	Large	Medium	Small	VSmall	Stealthy	Gen	Remarks		
<b>Cargo Load</b>			Hold #2				Hold #3				
Hold #1			Hold #4				Hold #5				
Hold #2			Hold #3				Hold #6				
Hold #4			Hold #5				Hold #6				
<b>Notes and Remarks:</b>											

**Harpoon Form 1m** 11 November 2020

This form is provided by the Admiralty Trilogy Group for use with *Harpoon*, fifth edition

<b>Ship Reference Sheet</b>						Ship Name			In Service	Config Date	
Class		Type	Propulsion			Size class/Description		Displacement	Crew	Signature: Radar/Acoustic	
<b>Damage Point Effects</b>						<b>Maneuvering Data</b> CPP <input type="checkbox"/> Merchant <input type="checkbox"/> Waterjet <input type="checkbox"/> Restr. Turn <input type="checkbox"/> Single Prop <input type="checkbox"/>					
Percent Damage						Turn Type	Advance (yds)	Speed Loss per 45° Turn	Acceleration ≤75% Max Spd	Acceleration >75% Max Spd	Deceleration Any Speed
Damage Points	0					Standard					
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<b>Cargo Load</b>			Hold #2				Hold #3				
Hold #1			Hold #4				Hold #5				
Hold #2			Hold #3				Hold #6				
Hold #4			Hold #5				Hold #6				
<b>Notes and Remarks:</b>											

**Harpoon Form 1m** 11 November 2020

This form is provided by the Admiralty Trilogy Group for use with *Harpoon*, fifth edition

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

Wireless

Visual

A space between a word or groups of numbers counts as a character.

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

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16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

Wireless

Visual

A space between a word or groups of numbers counts as a character.



## SIGHTING REPORT

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

Units Sighted:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1	2	3	4	5	6	7	8	9	10	11	12

Location:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
13	14	15	16	17	18	19	20	21	22	23	24

Course:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
25	26	27

Speed:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
28	29	30

Type:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Visual	Sonar	HF/DF

## SIGHTING REPORT

From: \_\_\_\_\_ To: \_\_\_\_\_ Time: \_\_\_\_\_

Units Sighted:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1	2	3	4	5	6	7	8	9	10	11	12

Location:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
13	14	15	16	17	18	19	20	21	22	23	24

Course:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
25	26	27

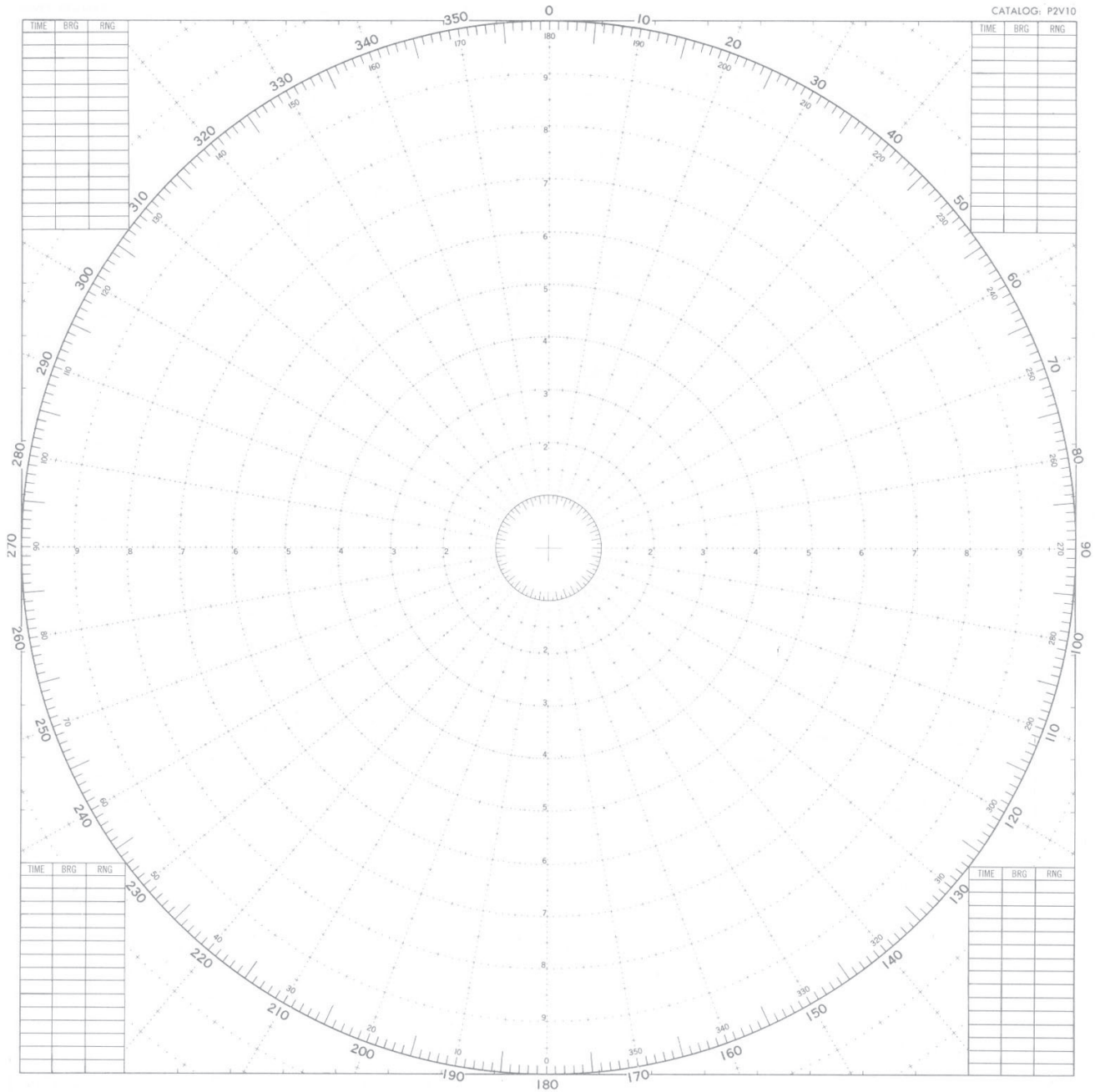
Speed:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
28	29	30

Type:

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Visual	Sonar	HF/DF

# Formation Plotting Board



**Formation Name:** \_\_\_\_\_

**Flagship:** \_\_\_\_\_

**Top of Chart is:**

True  
North

PIM

Threat  
Axis

**Guide:** \_\_\_\_\_

**Scale:** \_\_\_\_\_

**Prepared By:** \_\_\_\_\_

**Date:** \_\_\_\_\_

**Notes:** \_\_\_\_\_



<b>Aircraft Operational Status</b>	Mission Callsign:	Player Name:
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Aircraft Home Base
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Aircraft Type and Number:
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Ordnance Loadout:
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Assigned Target::
-------------------

Max Range at Cruise:
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Record each course, speed, and altitude change and then calculate the rrange (fuel) used since the previous course change. Also record the starting time of any dogfights and the time it ends and calculte fuel used the same way.

Turn	Course	Speed	Altitude	Radar Status	Sonar Status	Weapons Fired	Endurance Used	Endurance Left